

# **Guildford Adult IJS Open Competition 20<sup>th</sup> May 2019**

**CLOSING DATE 5<sup>th</sup> APRIL 2019 AT 17:00**

## **Generic Criteria**

[www.gifsc.com](http://www.gifsc.com)

Event being held at:  
Guildford Spectrum  
Parkway  
Guildford  
Surrey  
GU1 1UP

(60x 30m, air-conditioned and heated)

**Adult Single Masters**

<b>Masters</b>	Must of reached the age of <b>21</b> before the 1 <sup>st</sup> July 2018 (no Upper age limit)
----------------	--

A competitor in the Masters Free Skating event must perform a well-balanced program that may contain:

A maximum of six (6) jump elements, one of which must be an Axel type jump. **Single, double and triple jumps are permitted.** There may be up to three (3) jump combinations or jump sequences in the free program.

- One (1) jump combination may consist of up to three (3) listed jumps. Two (2) jump combinations may consist of two (2) listed jumps.
- A jump combination may consist of the same or another single, double or triple jump.
- A jump sequence consists of two (2) listed jumps of any number of revolutions, beginning with any jump, immediately followed by an Axel type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump.
- Each listed jump may be performed a maximum of two (2) times.
- Please note that the half-loop when used in combination, in between two listed jumps, is considered as a listed jump with the value of a single loop (1Lo).
- Non-listed jumps may be included in the program as part of connecting footwork.

A maximum of three (3) spins of a different abbreviation, one (1) of which **must be a spin combination with a change of foot and one (1) of which must be a flying spin or a spin with a flying entrance.**

- The spins must have a required minimum number of revolutions: five (5) for any spin with no change of foot, and eight (8) for any spin with a change of foot.
- A spin that has no basic position with 2 revolutions will receive no level and no value, however a spin with less than three rotations is considered as a skating movement and not a spin.
- Spin combinations must include a minimum of two (2) different basic positions with two (2) revolutions in each of these positions anywhere within the spin. To receive full value, a spin combination must include all three (3) basic positions.
- The change of foot in any spin must be preceded and followed by a spin position with at least three (3) revolutions. If this requirement is not fulfilled, the short part of the spin will be ignored including any features.

A maximum of one (1) step sequence, fully utilizing the ice surface.

- Only the first executed attempt of a step sequence will contribute to the technical score.

VOCAL MUSIC MAY BE USED

The duration is **3 minutes and 10 seconds** but may be less.

The points for each Program Component are multiplied by a factor of **1.6**.

**Adult Single Gold**

<b>Young Adults</b>	Must be <b>18</b> but not have reached the age of <b>28</b> before 1 <sup>st</sup> July 2018
<b>Class I</b>	Must be <b>28</b> but not have reached the age of <b>47</b> before 1 <sup>st</sup> July 2018
<b>Class II</b>	Must be <b>47</b> before 1 <sup>st</sup> July 2018 (no upper age limit)

A competitor in the Gold Free Skating event must perform a well-balanced program that may contain:

- a. A maximum of six (6) jump elements, consisting of single jumps (including the single Axel) or double jumps. **Double Flip, double Lutz, double Axel and Triple jumps are not permitted.** There may be up to three (3) jump combinations or jump sequences in the free program.
  - One (1) jump combination may consist of up to three (3) listed jumps. Two (2) jump combinations may consist of two (2) listed jumps.
  - A jump combination may consist of the same or another single or double jump, with the exception of the jumps in **bold** above.
  - A jump sequence may consist of any number of single and double jumps, with the exception of the jumps in **bold** above, that may be linked by non-listed jumps like mazurkas etc. and/or hops immediately following each other while maintaining the jump rhythm (knee); there can be no steps, turns, crossovers or stroking during the sequence. Only the two (2) listed jumps with the highest value will count towards the technical score.
  - Each listed jump may be performed a maximum of two (2) times.
  - Please note that the half-loop when used in combination/sequence, in between two listed jumps, is considered as a listed jump with the value of a single loop (1Lo).
  - Non-listed jumps may be included in the program as part of connecting footwork.
- b. A maximum of three (3) spins of a different abbreviation, one (1) of which must be a spin combination with a change of foot and one (1) of which must be a flying spin or a spin with a flying entrance.
  - The spins must have a required minimum number of revolutions: four (4) for any spin with no change of foot, and eight (8) for any spin with a change of foot.
  - A spin that has no basic position with 2 revolutions will receive no level and no value, however a spin with less than three rotations is considered as a skating movement and not a spin.
  - Spin combinations must include a minimum of two (2) different basic positions with two (2) revolutions in each of these positions anywhere within the spin. To receive full value, a spin combination must include all three (3) basic positions.
  - The change of foot in any spin must be preceded and followed by a spin position with at least three (3) revolutions. If this requirement is not fulfilled, the short part of the spin will be ignored including any features.
- c. A maximum of one (1) step sequence, fully utilizing the ice surface.
  - Only the first executed attempt of a step sequence will contribute to the technical score.

**VOCAL MUSIC MAY BE USED**

The maximum time is **2 minutes and 50 seconds**, but may be less.

The points for each Program Component are multiplied by a factor of **1.6**.

**Only features up to and including Level 3 will be counted for the spins and step sequence.** Any additional features will not count for level requirements and will be ignored by the Technical Panel.

**Adult Singles Silver**

<b>Young Adults</b>	Must be <b>18</b> but not have reached the age of <b>28</b> before 1 <sup>st</sup> July 2018
<b>Class I</b>	Must be <b>28</b> but not have reached the age of <b>47</b> before 1 <sup>st</sup> July 2018
<b>Class II</b>	Must be <b>47</b> before 1 <sup>st</sup> July 2018 (no upper age limit)

A competitor in the Silver Free Skating event must perform a well-balanced program that may contain:

A maximum of five (5) jump elements, consisting of any single jumps (including the single Axel). **Double jumps and triple jumps are not permitted.** There may be up to two (2) jump combinations or jump sequences in the free program.

- One (1) jump combination may consist of up to three (3) listed jumps. The other jump combination may consist of two (2) listed jumps.
- A jump combination may consist of the same or another single jump.
- A jump sequence may consist of any number of single jumps that may be linked by non-listed jumps like mazurkas etc. and/or hops immediately following each other while maintaining the jump rhythm (knee); there can be no steps, turns, crossovers or stroking during the sequence. Only the two (2) listed jumps with the highest value will count towards the technical score.
- Each listed jump may be performed a maximum of two (2) times.
- Please note that the half-loop when used in combination/sequence, **in between two listed jumps**, is considered as a listed jump with the value of a single loop (1Lo).
- Non-listed jumps may be included in the program as part of connecting footwork.

A maximum of two (2) spins of a different abbreviation, one (1) of which must be a spin combination.

- The spins must have a required minimum number of revolutions: four (4) for any spin with no change of foot, and eight (8) for any spin with a change of foot.
- A spin that has no basic position with 2 revolutions will receive no level and no value, however a spin with less than three rotations is considered as a skating movement and not a spin.
- Spin combinations must include a minimum of two (2) different basic positions with two (2) revolutions in each of these positions anywhere within the spin. To receive full value, a spin combination must include all three (3) basic positions.
- The change of foot in any spin must be preceded and followed by a spin position with at least three (3) revolutions. If this requirement is not fulfilled, the short part of the spin will be ignored including any features.

A maximum of one (1) step sequence, utilizing at least half (1/2) of the ice surface.

- Only the first executed attempt of a step sequence will contribute to the technical score.

**VOCAL MUSIC MAY BE USED**

The maximum time is **2 minutes and 10 seconds**, but may be less.

The points for each Program Component are multiplied by a factor of **1.6**.

**Only features up to and including Level 2 will be counted for the spins and step sequence.** Any additional features will not count for level requirements and will be ignored by the Technical Panel.

**Adult Single Bronze**

<b>Young Adults</b>	Must be <b>18</b> but not have reached the age of <b>28</b> before 1 <sup>st</sup> July 2018
<b>Class I</b>	Must be <b>28</b> but not have reached the age of <b>47</b> before 1 <sup>st</sup> July 2018
<b>Class II</b>	Must be <b>47</b> before 1 <sup>st</sup> July 2017 (no upper age limit)

A competitor in the Bronze Free Skating event must perform a well-balanced program that may contain:

- a. A maximum of four (4) jump elements, consisting only of single jumps. **Axel type jumps, double jumps and triple jumps are not permitted.** There may be up to two (2) jump combinations or jump sequences in the free program.
  - Each jump combination may consist of two (2) listed jumps.
  - A jump combination may consist of the same or another single jump.
  - A jump sequence may consist of any number of single jumps that may be linked by non- listed jumps like mazurkas etc. and/or hops immediately following each other while maintaining the jump rhythm (knee); there can be no steps, turns, crossovers or stroking during the sequence. Only the two (2) listed jumps with the highest value will count towards the technical score.
  - Each listed jump may be performed a maximum of two (2) times.
  
- b. A maximum of two (2) spins of a different abbreviation one of which must be a spin in one position with no change of foot. **Flying spins are not permitted.**
  - The spins must have a required minimum number of revolutions: three (3) for any spin with no change of foot, and six (6) for the spin combination with change of foot or the spin in one position with change of foot.
  - A spin that has no basic position with 2 revolutions will receive no level and no value, however a spin with less than three rotations is considered as a skating movement and not a spin.
  - Spin combinations must include a minimum of two (2) different basic positions with two (2) revolutions in each of these positions anywhere within the spin. To receive full value, a spin combination must include all three (3) basic positions.
  - The change of foot in any spin must be preceded and followed by a spin position with at least three (3) revolutions. If this requirement is not fulfilled, the short part of the spin will be ignored including any features.
  - **Only features up to and including Level 1 will be counted.** Any additional features will not count for level requirements and will be ignored by the Technical Panel.
  
- c. A maximum of one (1) choreographic sequence utilizing at least half (1/2) of the ice surface.
  - A choreographic sequence consists of any kind of movements like steps, turns, spirals, arabesques, spread eagles, Ina Bauers, hydroblading, transitional (unlisted) jumps, spinning movements etc.
  - The pattern is not restricted.
  - A choreographic sequence has a base value and will be evaluated by the judges in GOE only.

**VOCAL MUSIC MAY BE USED**

The maximum time is **1 minute and 50 seconds**, but may be less.

Factor: The points for each Program Component are multiplied by a factor of **1.6**

**Adult Single Pre-Bronze**

<b>Young Adults</b>	Must be <b>18</b> but not have reached the age of <b>28</b> before 1 <sup>st</sup> July 2018
<b>Class I</b>	Must be <b>28</b> but not have reached the age of <b>47</b> before 1 <sup>st</sup> July 2018
<b>Class II</b>	Must be <b>47</b> before 1 <sup>st</sup> July 2018 (no upper age limit)

A competitor in the Adult Pre-Bronze Free Skating event must perform a well-balanced program that must contain:

- a. A maximum of four (4) jump elements. Only single jumps are permitted, **no Axel type jump, no double or triple jumps and no Lutz jump can be included. No jump combinations or sequences are allowed.** No listed jump may be repeated more than once within a programme. Non-listed jumps may be included in the program as part of connecting footwork only.
- b. A maximum of two (2) basic position spin with NO change of position and NO change of foot. The spins must have a minimum of 3 revolutions. **Flying spins are not permitted.** There must be a minimum of two (2) revolutions in each position or the position will not be counted.
- c. A maximum of one choreographic-step sequence (i.e., circular, straight line, serpentine) or choreographic-spiral sequence covering at least 50% of the usual pattern (e.g. half a serpentine, half of a straight line etc.) – that is covering ½ of the ice surface To be counted a spiral sequence must include at least two (2) spiral positions of not less than 3 secs each or one (1) spiral position not less than 6 secs. long. Only the first executed attempt of a choreographic- step sequence or choreographic-spiral sequence will contribute to the technical score.

Additional spiral sequences and step sequences will not be counted as a step sequence but will be counted as moves-in-the field (transitions) and marked as such.

**VOCAL MUSIC MAY BE USED**

Duration: The maximum time is **1 minute and 40 seconds**, but may be less.

Factor: The points for each Program Component are multiplied by a factor of **1.6**